

Introduction to Computer Science

Subodh Sharma
svs@cse.iitd.ac.in
<https://subodhvsharma.github.io>



IIT Delhi, Computer Science Department

1 Course Logistics

2 Introduction to Computing

- What is computing?
- Computation in STEM and Humanities
- Example of a Computation
- Understanding the Computational Process

3 Computers, Languages, Algorithms

- The Long Multiplication Problem

Course Logistics

- All announcement through the course webpage <https://subodhvsharma.github.io/course/col100>. **So regularly visit and check for updates!**
- All **content-specific discussions on Piazza**. You will be added to COL100's Piazza shortly. No individual emails will be entertained.

Name	Email
Ashima Mittal	anz208486@cse.iitd.ac.in
Aarushi Ranjan	anz208846@cse.iitd.ac.in
Saurav Bharti	csz218468@cse.iitd.ac.in
Pushpit Srivastava	bb1180031@dbeb.iitd.ac.in
Kriti Kaushal	mcs212135@cse.iitd.ac.in
Suryakant Shukla	jcs222655@csia.iitd.ac.in
Ritesh Srivastava	jcs222656@csia.iitd.ac.in
Sai Kiran Donkana	jcs222660@csia.iitd.ac.in
Arihant Jammur	jcs222669@csia.iitd.ac.in
Vatsal Agarwal	mcs222056@cse.iitd.ac.in
Akshay Pratap Singh	mcs222058@cse.iitd.ac.in

Siddharth S
Gaurav Chauhan
K Laxman
Mridul Singh
Pratik Prawar
Sachin
Sparsh Gupta

mcs222061@cse.iitd.ac.in
cs5180406@cse.iitd.ac.in
cs5180408@cse.iitd.ac.in
cs5180412@cse.iitd.ac.in
cs5180415@cse.iitd.ac.in
cs5180418@cse.iitd.ac.in
cs5180422@cse.iitd.ac.in

We shall work with Python (possibly with **browser as an editor as well as the interpreter!**)

Unix it is!

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem



Figure: MAC/PC

What is computing?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Computing is a **process** of counting or performing calculation.

What is computing?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Computing is a **process** of counting or performing calculation.
- Computing **technology** may include various **tools** such as: sticks & stones, paper & pencil, abacus, straight edge & compass, calculator, computer

What is computing?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Computing is a **process** of counting or performing calculation.
- Computing **technology** may include various **tools** such as: sticks & stones, paper & pencil, abacus, straight edge & compass, calculator, computer
 - History of computing is *older* than the history of computing technology

What is computing?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Computing is a **process** of counting or performing calculation.
- Computing **technology** may include various **tools** such as: sticks & stones, paper & pencil, abacus, straight edge & compass, calculator, computer
 - History of computing is *older* than the history of computing technology
 - One of the oldest algorithms – **Euclid's method** to compute **gcd**

Computation in STEM and Humanities

- **Mechanical/Applied Mechanics:** Autonomous vehicles, 3D printing

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computation in STEM and Humanities

- **Mechanical/Applied Mechanics:** Autonomous vehicles, 3D printing
- **Civil/Material:** Structural modeling & analysis, construction methods, Computational material discovery

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computation in STEM and Humanities

- **Mechanical/Applied Mechanics:** Autonomous vehicles, 3D printing
- **Civil/Material:** Structural modeling & analysis, construction methods, Computational material discovery
- **Chemical/Chemistry/Biochemical/Biotech:** Computational modeling of *Transport phenomena*: Momentum, energy and mass transfer as unit operations.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computation in STEM and Humanities

- **Mechanical/Applied Mechanics:** Autonomous vehicles, 3D printing
- **Civil/Material:** Structural modeling & analysis, construction methods, Computational material discovery
- **Chemical/Chemistry/Biochemical/Biotech:** Computational modeling of *Transport phenomena*: Momentum, energy and mass transfer as unit operations.
- **CSE/Electrical:** AI-based coding (Eg:CoPilot), IoT, 5G, etc.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computation in STEM and Humanities

- **Mechanical/Applied Mechanics:** Autonomous vehicles, 3D printing
- **Civil/Material:** Structural modeling & analysis, construction methods, Computational material discovery
- **Chemical/Chemistry/Biochemical/Biotech:** Computational modeling of *Transport phenomena*: Momentum, energy and mass transfer as unit operations.
- **CSE/Electrical:** AI-based coding (Eg:CoPilot), IoT, 5G, etc.
- **Energy Science:** HPC for efficient tapping of renewable energy, sustainable Fusion(?), etc.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computation in STEM and Humanities

- **Mechanical/Applied Mechanics:** Autonomous vehicles, 3D printing
- **Civil/Material:** Structural modeling & analysis, construction methods, Computational material discovery
- **Chemical/Chemistry/Biochemical/Biotech:** Computational modeling of *Transport phenomena*: Momentum, energy and mass transfer as unit operations.
- **CSE/Electrical:** AI-based coding (Eg:CoPilot), IoT, 5G, etc.
- **Energy Science:** HPC for efficient tapping of renewable energy, sustainable Fusion(?), etc.
- **Textile:** wearable electronic textiles – information gathering garments, Smart textiles responding to the environment, etc.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computation in STEM and Humanities

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- **Mechanical/Applied Mechanics:** Autonomous vehicles, 3D printing
- **Civil/Material:** Structural modeling & analysis, construction methods, Computational material discovery
- **Chemical/Chemistry/Biochemical/Biotech:** Computational modeling of *Transport phenomena*: Momentum, energy and mass transfer as unit operations.
- **CSE/Electrical:** AI-based coding (Eg:CoPilot), IoT, 5G, etc.
- **Energy Science:** HPC for efficient tapping of renewable energy, sustainable Fusion(?), etc.
- **Textile:** wearable electronic textiles – information gathering garments, Smart textiles responding to the environment, etc.
- **Humanities/Management:** Linguistics, Cognitive science, Politics, etc.

⋮

Example of a Computation: The Computation Tool

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

**Example of a
Computation**

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Pick a tool for computation: Straight-edge and Compass

Example of a Computation: The Computation Tool

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Pick a tool for computation: Straight-edge and Compass
 - **Straight-edge**: It is **unmarked**! Therefore, **cannot** specify lengths, but can specify lines rays and line segments.

Example of a Computation: The Computation Tool

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Pick a tool for computation: Straight-edge and Compass
 - **Straight-edge**: It is **unmarked**! Therefore, **cannot** specify lengths, but can specify lines rays and line segments.
 - **Compass**: Can define **arcs** and **circles**; Can specify **arbitrary non-zero** lengths.

Example of a Computation: The Problem

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Doubling a Square: Given a square $ABCD$ of side $a > 0$

Example of a Computation: The Problem

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Doubling a Square: Given a square **ABCD** of side $a > 0$
- Computation steps:

Example of a Computation: The Problem

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Doubling a Square: Given a square $ABCD$ of side $a > 0$
- Computation steps:
 - 1 Draw a diagonal \overline{AC} .

Example of a Computation: The Problem

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Doubling a Square: Given a square $ABCD$ of side $a > 0$
- Computation steps:
 - 1 Draw a diagonal \overline{AC} .
 - 2 Complete the square $ACEF$.

Example of a Computation: The Problem

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Doubling a Square: Given a square $ABCD$ of side $a > 0$
- Computation steps:
 - 1 Draw a diagonal \overline{AC} .
 - 2 Complete the square $ACEF$.
- Step (1) above is a **primitive** operation.

Example of a Computation: The Problem

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Doubling a Square: Given a square $ABCD$ of side $a > 0$
- Computation steps:
 - 1 Draw a diagonal \overline{AC} .
 - 2 Complete the square $ACEF$.
- Step (1) above is a **primitive** operation.
- However step (2) is a **complex** operation that requires further computation (called the *refinement* of the computational process).

Example of a Computation: Refinement

- **Square:** Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

**Example of a
Computation**

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Example of a Computation: Refinement

- **Square:** Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .
 - 1 Construct two lines l_1 and l_2 perpendicular to \overline{PQ} passing through P and Q , respectively.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Example of a Computation: Refinement

- **Square:** Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .
 - 1 Construct two lines l_1 and l_2 perpendicular to \overline{PQ} passing through P and Q , respectively.
 - 2 On the same side of \overline{PQ} mark points R on l_1 and S on l_2 such that $PR = PQ = QS$.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Example of a Computation: Refinement

- **Square:** Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .
 - 1 Construct two lines l_1 and l_2 perpendicular to \overline{PQ} passing through P and Q , respectively.
 - 2 On the same side of \overline{PQ} mark points R on l_1 and S on l_2 such that $PR = PQ = QS$.
 - 3 Draw \overline{RS} . Claim: $PQSR$ is of side b .

Example of a Computation: Refinement

- **Square:** Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .
 - 1 Construct two lines l_1 and l_2 perpendicular to \overline{PQ} passing through P and Q , respectively.
 - 2 On the same side of \overline{PQ} mark points R on l_1 and S on l_2 such that $PR = PQ = QS$.
 - 3 Draw \overline{RS} . Claim: $PQSR$ is of side b .
- This time step (1) is **complex** and step (2) is **primitive**.

Example of a Computation: Refinement

- **Square:** Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .
 - 1 Construct two lines l_1 and l_2 perpendicular to \overline{PQ} passing through P and Q , respectively.
 - 2 On the same side of \overline{PQ} mark points R on l_1 and S on l_2 such that $PR = PQ = QS$.
 - 3 Draw \overline{RS} . Claim: $PQSR$ is of side b .
- This time step (1) is **complex** and step (2) is **primitive**.
- **Perpendiculars:** Subsequent refinement of step (1)

Example of a Computation: Refinement

- **Square:** Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .
 - 1 Construct two lines l_1 and l_2 perpendicular to \overline{PQ} passing through P and Q , respectively.
 - 2 On the same side of \overline{PQ} mark points R on l_1 and S on l_2 such that $PR = PQ = QS$.
 - 3 Draw \overline{RS} . Claim: $PQSR$ is of side b .
- This time step (1) is **complex** and step (2) is **primitive**.
- **Perpendiculars:** Subsequent refinement of step (1)
 - 1 Choose a length $c > 0$.

Example of a Computation: Refinement

- **Square**: Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .
 - 1 Construct two lines l_1 and l_2 perpendicular to \overline{PQ} passing through P and Q , respectively.
 - 2 On the same side of \overline{PQ} mark points R on l_1 and S on l_2 such that $PR = PQ = QS$.
 - 3 Draw \overline{RS} . Claim: $PQSR$ is of side b .
- This time step (1) is **complex** and step (2) is **primitive**.
- **Perpendiculars**: Subsequent refinement of step (1)
 - 1 Choose a length $c > 0$.
 - 2 With P as a centre mark off arcs Y and Z on either side of P .

Example of a Computation: Refinement

- **Square:** Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .
 - 1 Construct two lines l_1 and l_2 perpendicular to \overline{PQ} passing through P and Q , respectively.
 - 2 On the same side of \overline{PQ} mark points R on l_1 and S on l_2 such that $PR = PQ = QS$.
 - 3 Draw \overline{RS} . Claim: $PQSR$ is of side b .
- This time step (1) is **complex** and step (2) is **primitive**.
- **Perpendiculars:** Subsequent refinement of step (1)
 - 1 Choose a length $c > 0$.
 - 2 With P as a centre mark off arcs Y and Z on either side of P .
 - 3 Draw circles of radius $2c$ from centre points Y and Z .

Example of a Computation: Refinement

- **Square:** Given a line segment \overline{PQ} , s.t. $|\overline{PQ}| = b$, construct a square of length b .
 - 1 Construct two lines l_1 and l_2 perpendicular to \overline{PQ} passing through P and Q , respectively.
 - 2 On the same side of \overline{PQ} mark points R on l_1 and S on l_2 such that $PR = PQ = QS$.
 - 3 Draw \overline{RS} . Claim: $PQSR$ is of side b .
- This time step (1) is **complex** and step (2) is **primitive**.
- **Perpendiculars:** Subsequent refinement of step (1)
 - 1 Choose a length $c > 0$.
 - 2 With P as a centre mark off arcs Y and Z on either side of P .
 - 3 Draw circles of radius $2c$ from centre points Y and Z .
 - 4 Join the points of intersection of the two circles.

Example of a Computation: Correctness?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

■ Diagonal \overline{AC} length = $\sqrt{2}a$

Example of a Computation: Correctness?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Diagonal \overline{AC} length = $\sqrt{2}a$
- Area of $ACEF$ = $2a^2$

Example of a Computation: Correctness?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- Diagonal \overline{AC} length = $\sqrt{2}a$
- Area of $ACEF$ = $2a^2$
- Where the two circles drawn from Y and Z of radius $2c$ is perpendicular to YZ .

Understanding the Computational Process: Essential Ingredients

- **Primitive operations & expressions:** These represent the simplest objects of the computational process. Eg: Drawing a line, drawing an arc etc.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Understanding the Computational Process: Essential Ingredients

- **Primitive operations & expressions:** These represent the simplest objects of the computational process. Eg: Drawing a line, drawing an arc etc.
- **Methods of combination:** This specifies how primitive expressions and objects can be combined to form **compound** expressions and objects. Eg: Drawing a perpendicular.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Understanding the Computational Process: Essential Ingredients

- **Primitive operations & expressions:** These represent the simplest objects of the computational process. Eg: Drawing a line, drawing an arc etc.
- **Methods of combination:** This specifies how primitive expressions and objects can be combined to form **compound** expressions and objects. Eg: Drawing a perpendicular.
- **Methods of abstraction:** **Naming** compound objects be named and used/manipulated as a unit. Eg: square-construction process from the diagonal of a given square. It is useful in:

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Understanding the Computational Process: Essential Ingredients

- **Primitive operations & expressions:** These represent the simplest objects of the computational process. Eg: Drawing a line, drawing an arc etc.
- **Methods of combination:** This specifies how primitive expressions and objects can be combined to form **compound** expressions and objects. Eg: Drawing a perpendicular.
- **Methods of abstraction:** **Naming** compound objects be named and used/manipulated as a unit. Eg: square-construction process from the diagonal of a given square. It is useful in:
 - 1 **separating logical subproblems.** Eg: drawing a perpendicular from a point is logically separate from drawing a square on a line segment.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Understanding the Computational Process: Essential Ingredients

- **Primitive operations & expressions:** These represent the simplest objects of the computational process. Eg: Drawing a line, drawing an arc etc.
- **Methods of combination:** This specifies how primitive expressions and objects can be combined to form **compound** expressions and objects. Eg: Drawing a perpendicular.
- **Methods of abstraction:** **Naming** compound objects be named and used/manipulated as a unit. Eg: square-construction process from the diagonal of a given square. It is useful in:
 - 1 **separating logical subproblems.** Eg: drawing a perpendicular from a point is logically separate from drawing a square on a line segment.
 - 2 **Avoiding repetitions in specifying solutions.** Eg: drawing perpendiculars from two separate points are instances of the same computational process.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computers, Languages, Algorithms

- **Computer:** Yet another tool for performing computation.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

**Computers,
Languages,
Algorithms**

The Long
Multiplication
Problem

Computers, Languages, Algorithms

- **Computer:** Yet another tool for performing computation.
- **Algorithm:** It is a **finite** sequence of **well-defined** instructions (Eg: combination of **primitives** of a computation tool) to solve a problem.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

**Computers,
Languages,
Algorithms**

The Long
Multiplication
Problem

Computers, Languages, Algorithms

- **Computer:** Yet another tool for performing computation.
- **Algorithm:** It is a **finite** sequence of **well-defined** instructions (Eg: combination of **primitives** of a computation tool) to solve a problem.

1 It works with a definite input and output

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

**Computers,
Languages,
Algorithms**

The Long
Multiplication
Problem

Computers, Languages, Algorithms

- **Computer:** Yet another tool for performing computation.
- **Algorithm:** It is a **finite** sequence of **well-defined** instructions (Eg: combination of **primitives** of a computation tool) to solve a problem.
 - 1 It works with a definite input and output
 - 2 It is unambiguous (Eg: How would one evaluate $E_1 + E_2 * E_3$)

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computers, Languages, Algorithms

- **Computer:** Yet another tool for performing computation.
- **Algorithm:** It is a **finite** sequence of **well-defined** instructions (Eg: combination of **primitives** of a computation tool) to solve a problem.
 - 1 It works with a definite input and output
 - 2 It is unambiguous (Eg: How would one evaluate $E_1 + E_2 * E_3$)
 - 3 The number of steps executed to arrive at a solution is **finite**

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computers, Languages, Algorithms

- **Computer:** Yet another tool for performing computation.
- **Algorithm:** It is a **finite** sequence of **well-defined** instructions (Eg: combination of **primitives** of a computation tool) to solve a problem.
 - 1 It works with a definite input and output
 - 2 It is unambiguous (Eg: How would one evaluate $E_1 + E_2 * E_3$)
 - 3 The number of steps executed to arrive at a solution is **finite**
- **Programming Language:** It is a **vocabulary** (with a **syntax** – also called the **grammar** of the language), which is used to

NOTE: The “form” is usually a **Program**. The program is developed by conforming to the grammatical rules of the language.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computers, Languages, Algorithms

- **Computer:** Yet another tool for performing computation.
- **Algorithm:** It is a **finite** sequence of **well-defined** instructions (Eg: combination of **primitives** of a computation tool) to solve a problem.
 - 1 It works with a definite input and output
 - 2 It is unambiguous (Eg: How would one evaluate $E_1 + E_2 * E_3$)
 - 3 The number of steps executed to arrive at a solution is **finite**
- **Programming Language:** It is a **vocabulary** (with a **syntax** – also called the **grammar** of the language), which is used to
 - 1 Translate the algorithm into a “form”

NOTE: The “form” is usually a **Program**. The program is developed by conforming to the grammatical rules of the language.

Computers, Languages, Algorithms

- **Computer:** Yet another tool for performing computation.
- **Algorithm:** It is a **finite** sequence of **well-defined** instructions (Eg: combination of **primitives** of a computation tool) to solve a problem.
 - 1 It works with a definite input and output
 - 2 It is unambiguous (Eg: How would one evaluate $E_1 + E_2 * E_3$)
 - 3 The number of steps executed to arrive at a solution is **finite**
- **Programming Language:** It is a **vocabulary** (with a **syntax** – also called the **grammar** of the language), which is used to
 - 1 Translate the algorithm into a “form”
 - 2 Communicate with the computation machine

NOTE: The “form” is usually a **Program**. The program is developed by conforming to the grammatical rules of the language.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computers, Languages, Algorithms

- **Computer:** Yet another tool for performing computation.
 - **Algorithm:** It is a **finite** sequence of **well-defined** instructions (Eg: combination of **primitives** of a computation tool) to solve a problem.
 - 1 It works with a definite input and output
 - 2 It is unambiguous (Eg: How would one evaluate $E_1 + E_2 * E_3$)
 - 3 The number of steps executed to arrive at a solution is **finite**
 - **Programming Language:** It is a **vocabulary** (with a **syntax** – also called the **grammar** of the language), which is used to
 - 1 Translate the algorithm into a “form”
 - 2 Communicate with the computation machine
- NOTE: The “form” is usually a **Program**. The program is developed by conforming to the grammatical rules of the language.
- **Computing Tool:** A programming language and the computer together form a computing tool.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

Computers, Languages, Algorithms

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

- **Computer:** Yet another tool for performing computation.
- **Algorithm:** It is a **finite** sequence of **well-defined** instructions (Eg: combination of **primitives** of a computation tool) to solve a problem.

- 1 It works with a definite input and output
- 2 It is unambiguous (Eg: How would one evaluate $E_1 + E_2 * E_3$)
- 3 The number of steps executed to arrive at a solution is **finite**

- **Programming Language:** It is a **vocabulary** (with a **syntax** – also called the **grammar** of the language), which is used to

- 1 Translate the algorithm into a “form”
- 2 Communicate with the computation machine

NOTE: The “form” is usually a **Program**. The program is developed by conforming to the grammatical rules of the language.

- **Computing Tool:** A programming language and the computer together form a computing tool.
- Thus, each program uses *only* the primitives of the computing tool.

The Long Multiplication Problem

- Notation: Let $a = \sum_{i=0}^m 10^i a_i$ and $b = \sum_{j=0}^n 10^j b_j$ be two numbers with m and n digits, respectively.

				5	7	8	3	9
				×	9	6	4	7
<hr/>								
			4	0	4	8	7	3
		2	3	1	3	5	6	0
	3	4	7	0	3	4	0	0
5	2	0	5	5	1	0	0	0
<hr/>								
5	5	7	9	7	2	8	3	3

Figure: Long Multiplication

The Long Multiplication Problem

- What is the algorithm for this problem?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

The Long Multiplication Problem

- What is the algorithm for this problem?
- How does one guarantee that the method is **correct**?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

The Long Multiplication Problem

- What is the algorithm for this problem?
- How does one guarantee that the method is **correct**?
- How well does it perform with other methods of multiplication?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

The Long Multiplication Problem

- What is the algorithm for this problem?
- How does one guarantee that the method is **correct**?
- How well does it perform with other methods of multiplication?

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

The Long Multiplication Problem

- What is the algorithm for this problem?
- How does one guarantee that the method is **correct**?
- How well does it perform with other methods of multiplication?

$$\begin{aligned} a \times b &= a \times \sum_{j=0}^n 10^j b_j \\ &= ab_0 + ab_1 \cdot 10 + \dots + ab_n \cdot 10^n \end{aligned}$$

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

The Long Multiplication Problem

- What is the algorithm for this problem?
- How does one guarantee that the method is **correct**?
- How well does it perform with other methods of multiplication?

$$\begin{aligned} a \times b &= a \times \sum_{j=0}^n 10^j b_j \\ &= ab_0 + ab_1 \cdot 10 + \dots + ab_n \cdot 10^n \end{aligned}$$

Algorithm:

$$\text{LongMult}(a, b) = \begin{cases} ab_0 & \text{if } b < 10 \\ ab_0 + \text{LongMult}(a, b').10 & \text{if } b \geq 10 \end{cases}$$

where $b_0 = b \bmod 10$ and $b' = b \text{ div } 10$

- Note carefully the application of abstraction and combination in the above algorithm!

The Long Multiplication Problem: Correctness

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

■ **Proof Statement:** $\text{LongMult}(a, b) = a \times b$

The Long Multiplication Problem: Correctness

- **Proof Statement:** $\text{LongMult}(a, b) = a \times b$
- **Basis:** When $n = 0$, $b = b_0$ and $\text{LongMult}(a, b) = ab_0 = a \times b$.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

The Long Multiplication Problem: Correctness

- **Proof Statement:** $\text{LongMult}(a, b) = a \times b$
- **Basis:** When $n = 0$, $b = b_0$ and $\text{LongMult}(a, b) = ab_0 = a \times b$.
- **Induction Hypothesis:** Assume $\text{LongMult}(a, c) = a \times c$ for all c which have less than $n + 1$ digits.

Introduction to
Computer
Science

Subodh Sharma

Course Logistics

Introduction to
Computing

What is computing?

Computation in
STEM and
Humanities

Example of a
Computation

Understanding the
Computational
Process

Computers,
Languages,
Algorithms

The Long
Multiplication
Problem

The Long Multiplication Problem: Correctness

- **Proof Statement:** $\text{LongMult}(a, b) = a \times b$
- **Basis:** When $n = 0$, $b = b_0$ and $\text{LongMult}(a, b) = ab_0 = a \times b$.
- **Induction Hypothesis:** Assume $\text{LongMult}(a, c) = a \times c$ for all c which have less than $n + 1$ digits.
- **Induction Step:**

$$\begin{aligned}\text{LongMult}(a, b) &= ab_0 + \text{LongMult}(a, b \text{ div } 10) \\ &= ab_0 + ab'.10 \quad (\text{by I.H.}) \\ &= a(b_0 + b'.10) \\ &= a \times b \quad (\text{by definition of } b)\end{aligned}$$